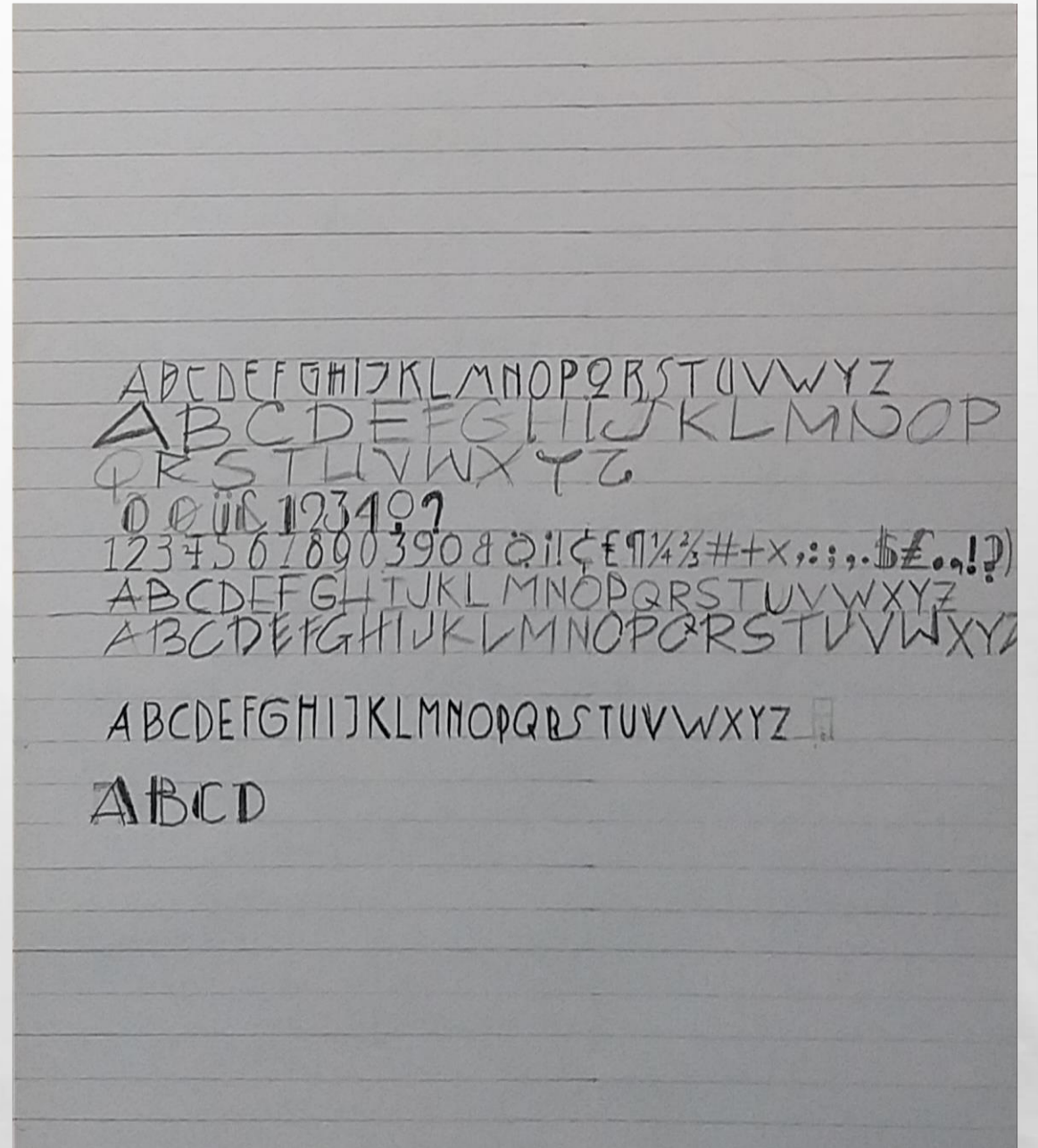


RADU ROBERT AXAC

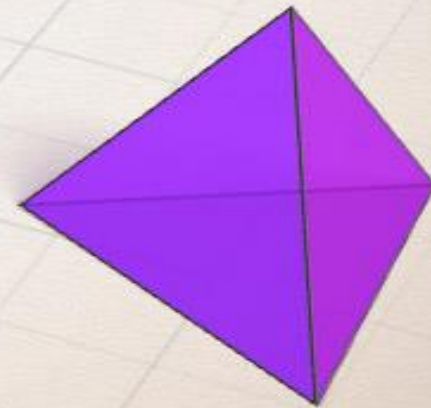
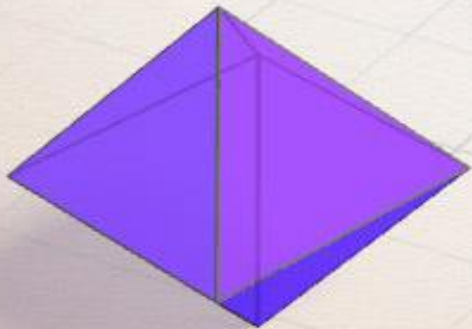
MAPA – DESEN PROIECTIV



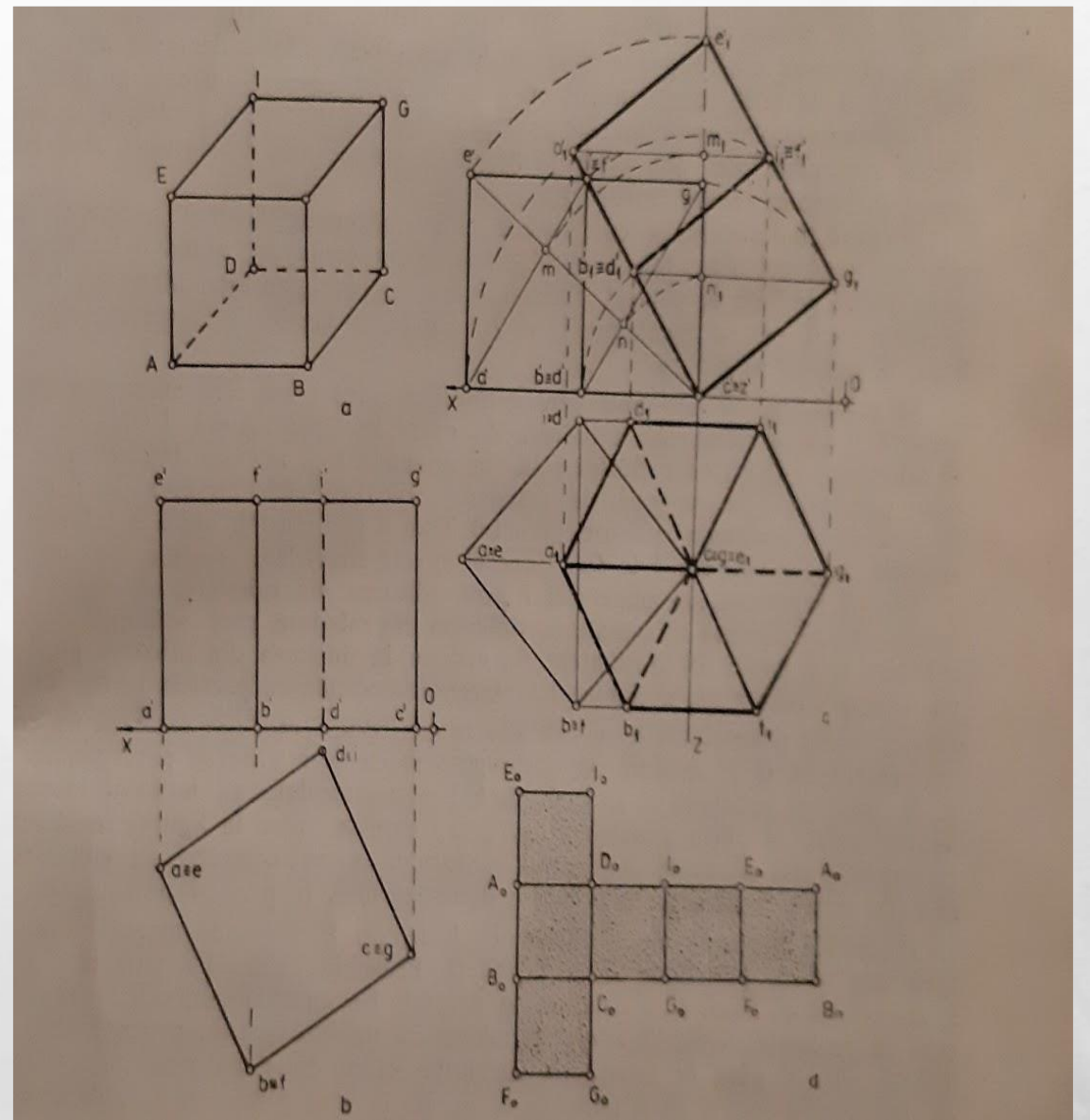
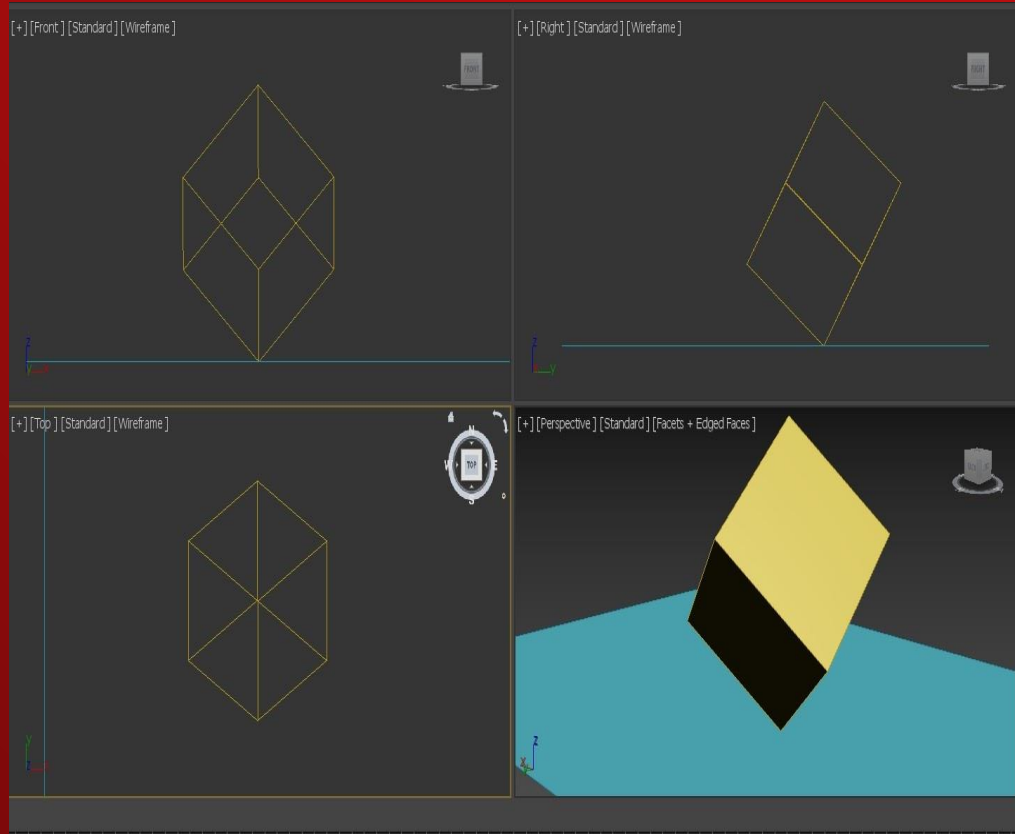
FONTURI PENTRU ARHITECTURĂ



POLIEDRE REGULATE



REPREZENTAREA CUBULUI ROTIT AȘEZAT PE UN VÂRF/ TETRAEDRUL ÎNSCRIS ÎNTR-UN CUB



CERCUL ÎN AXONOMETRIE. CONUL AȘEZAT PE FAȚA UNUI CUB

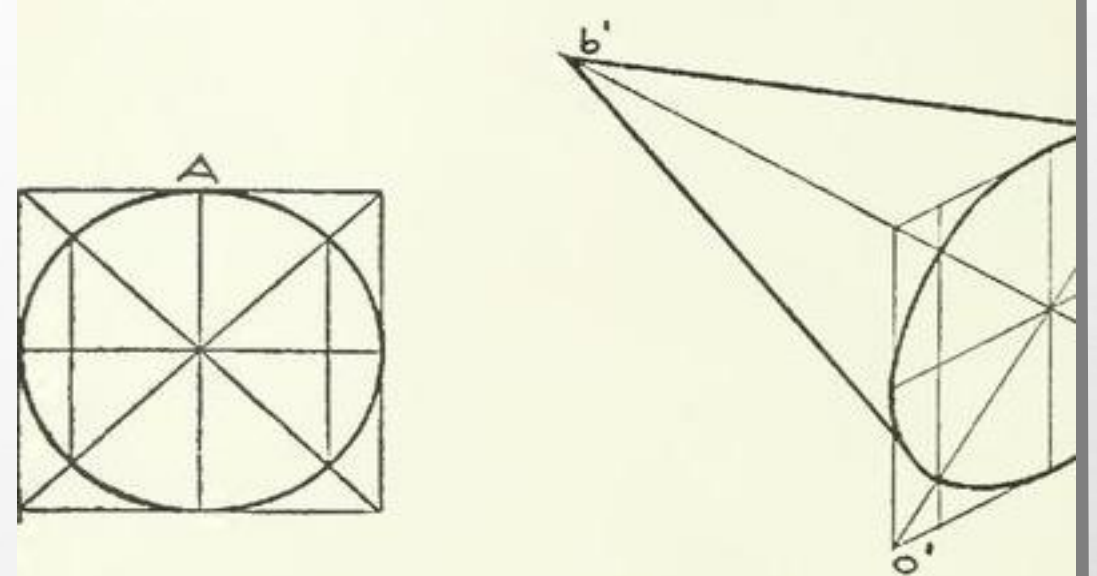
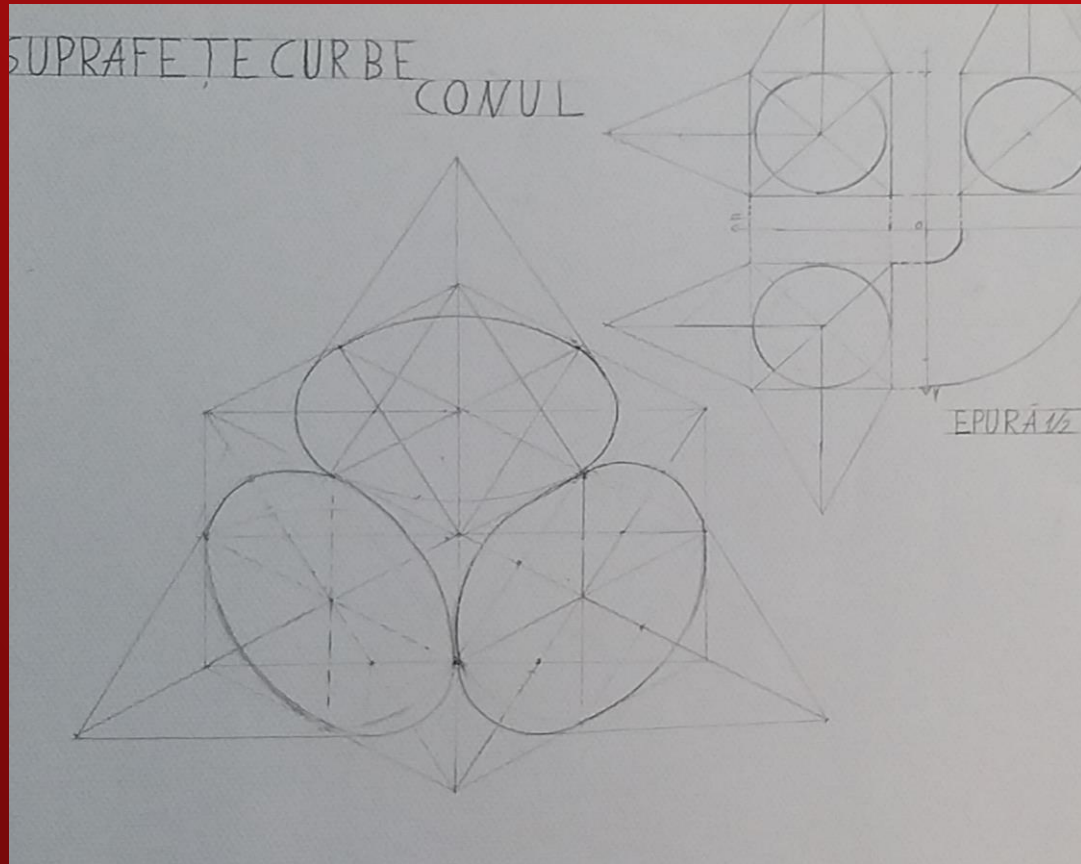
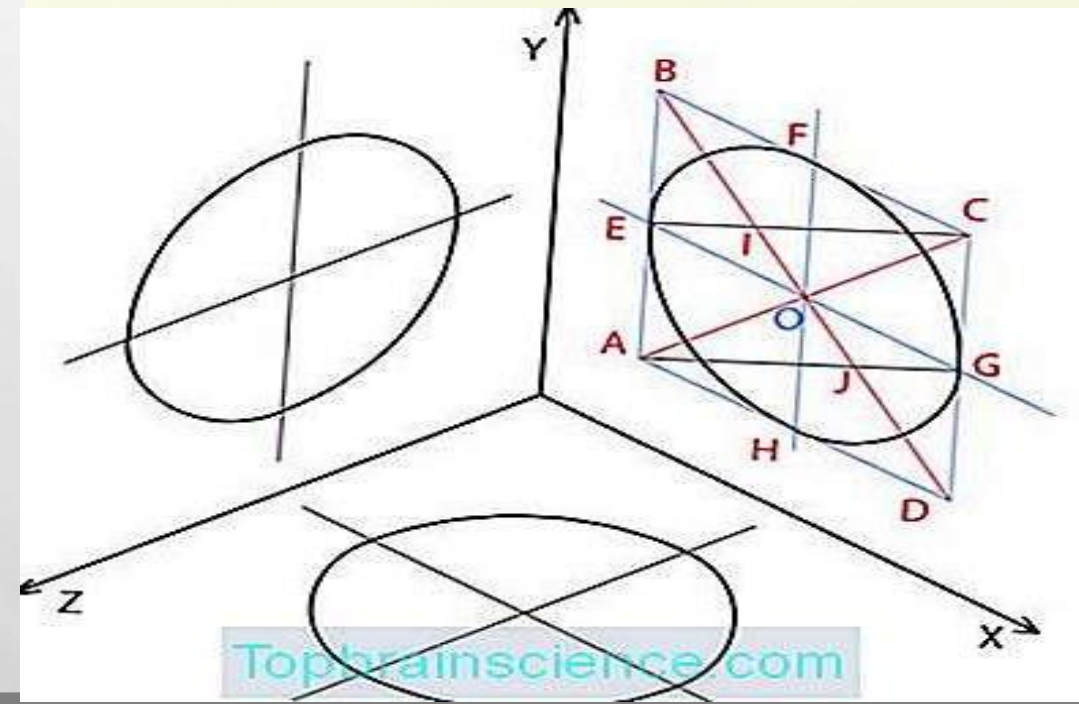
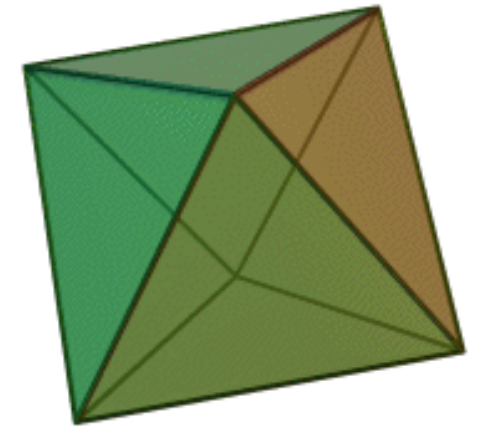
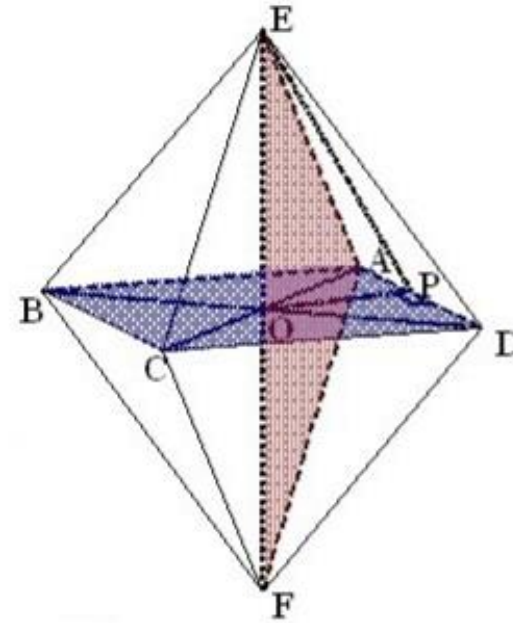
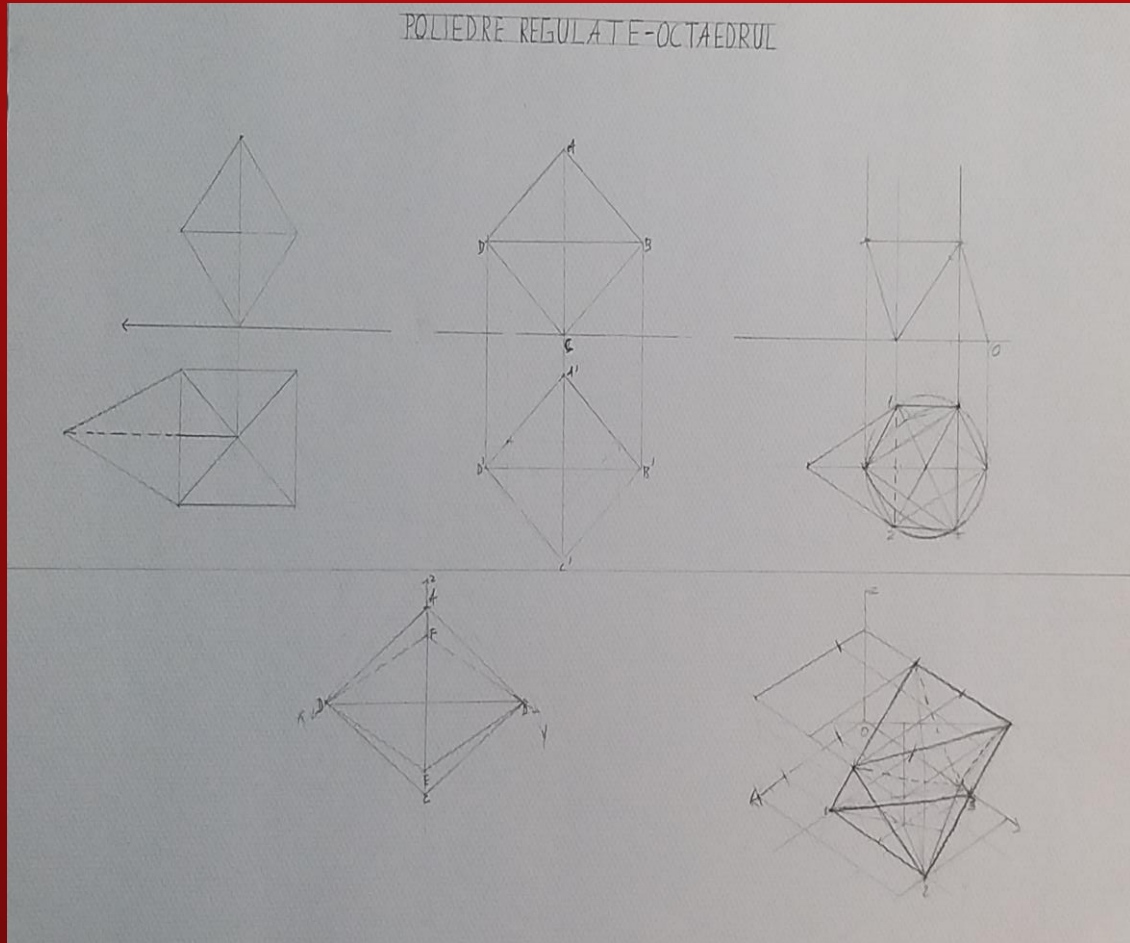


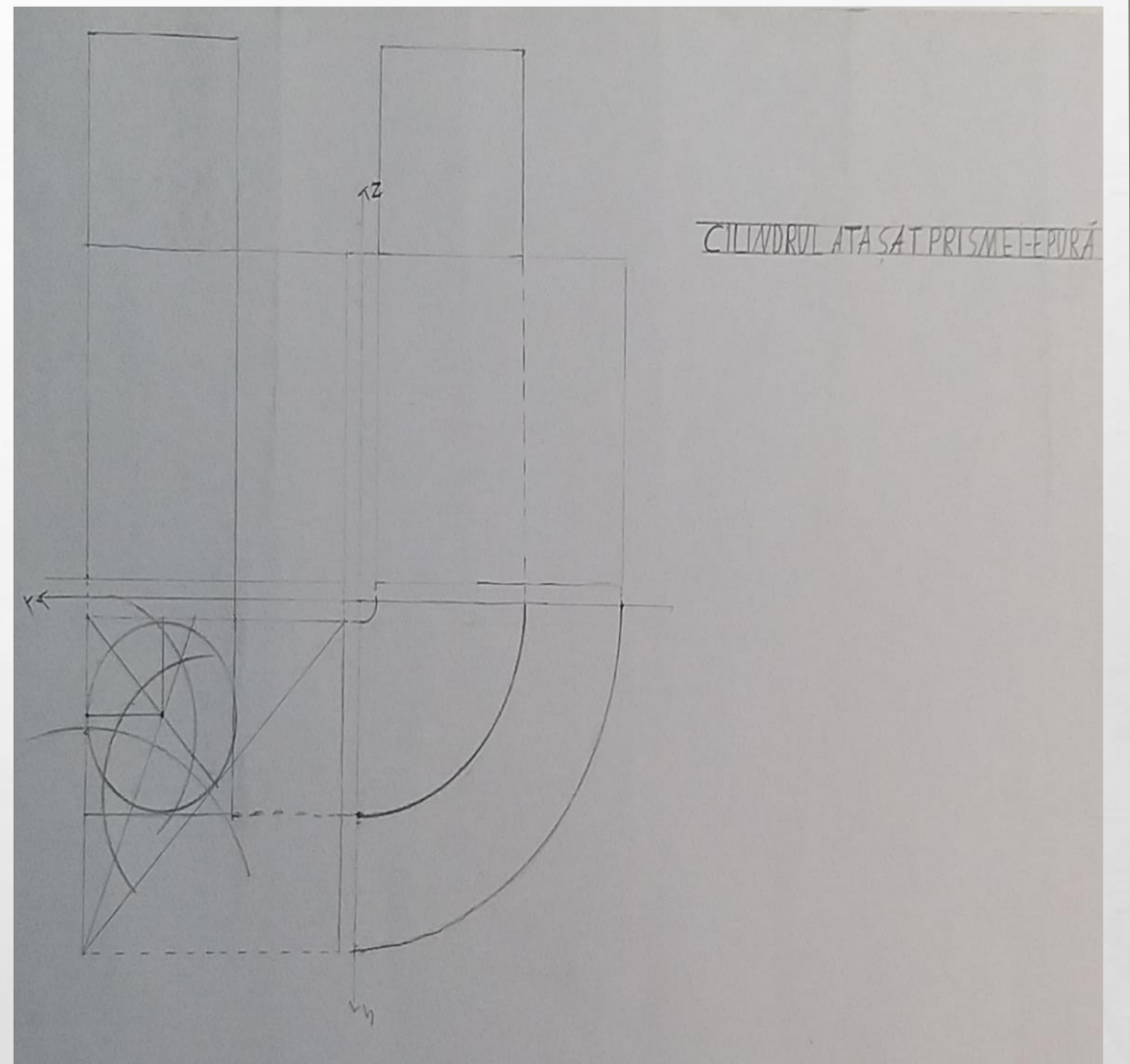
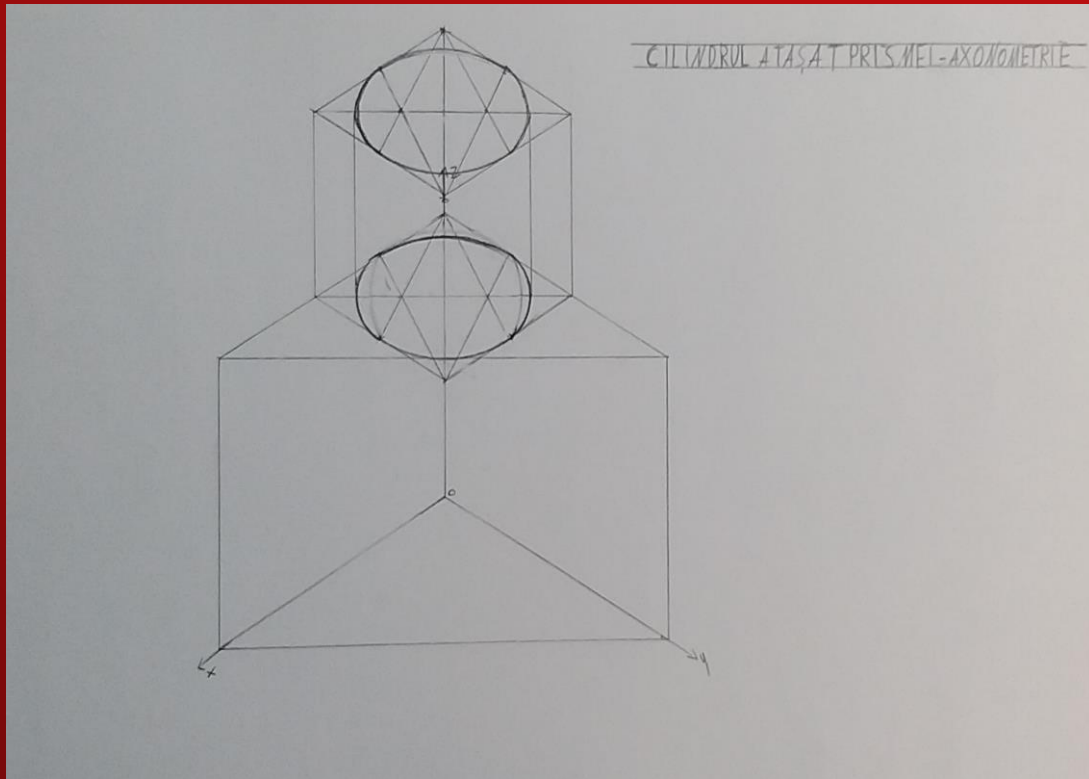
Fig. 90. Drawing a Cone in Isometric.



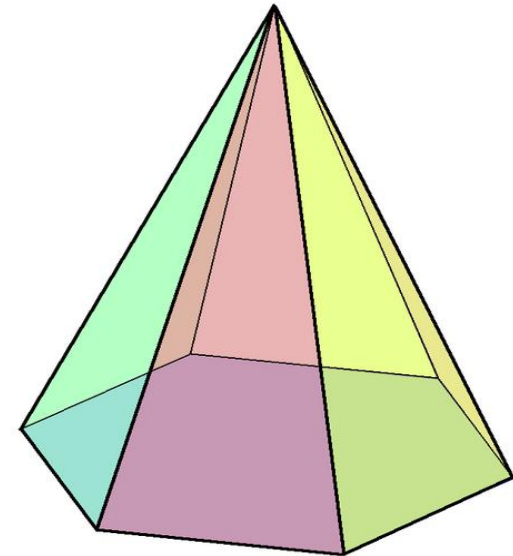
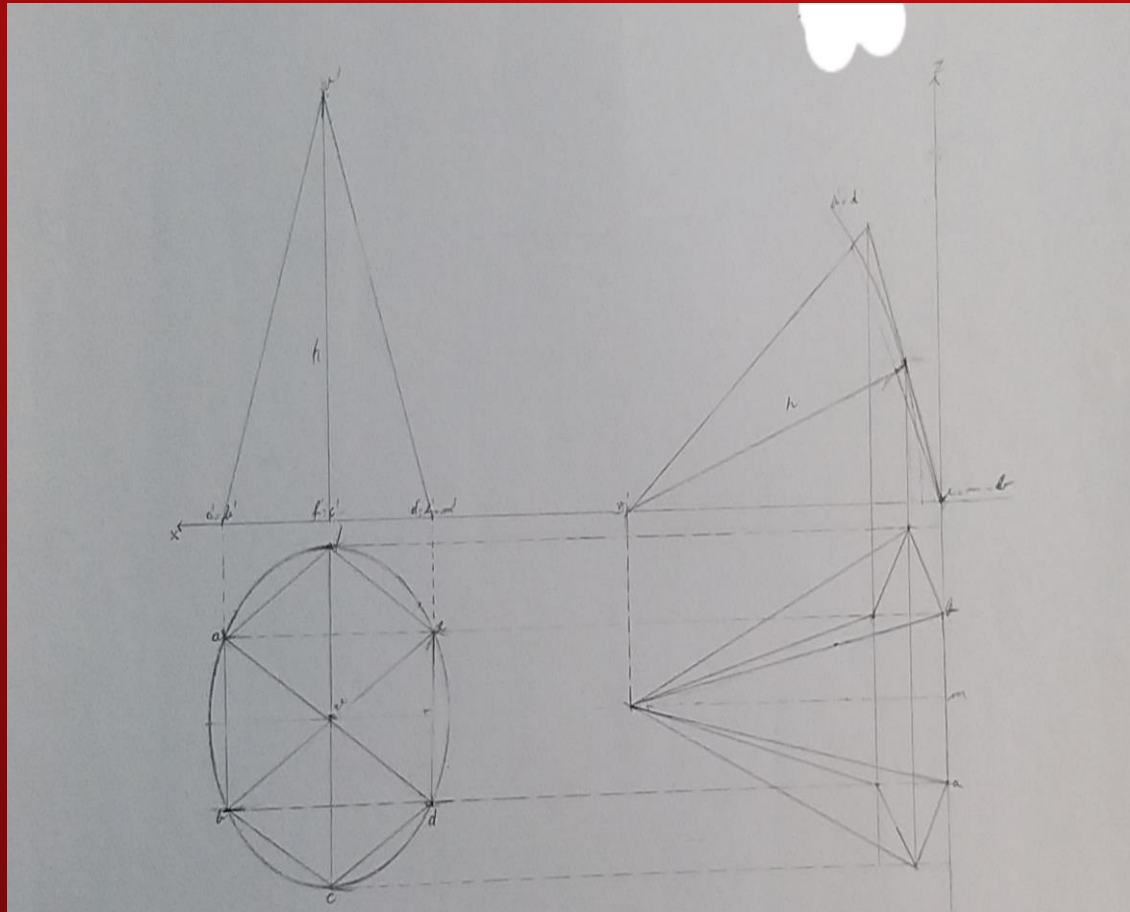
OCTAEDRUL AȘEZAT PE O FATĂ /OCTAEDRUL AȘEZAT PE UN VÂRF



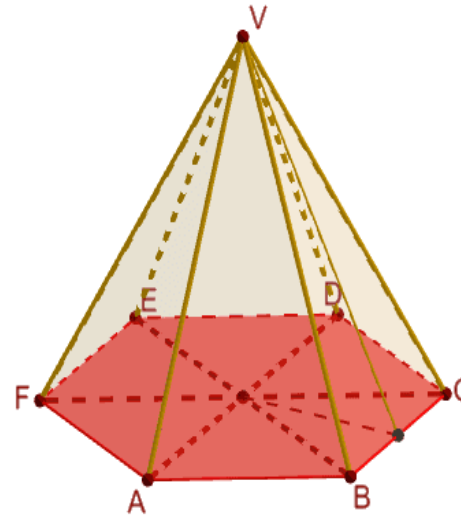
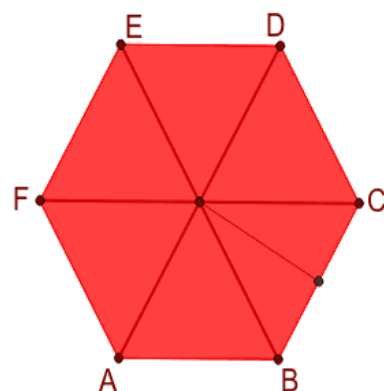
CONSTRUIREA UNUI CILINDRU AȘEZAT PE O PRISMĂ



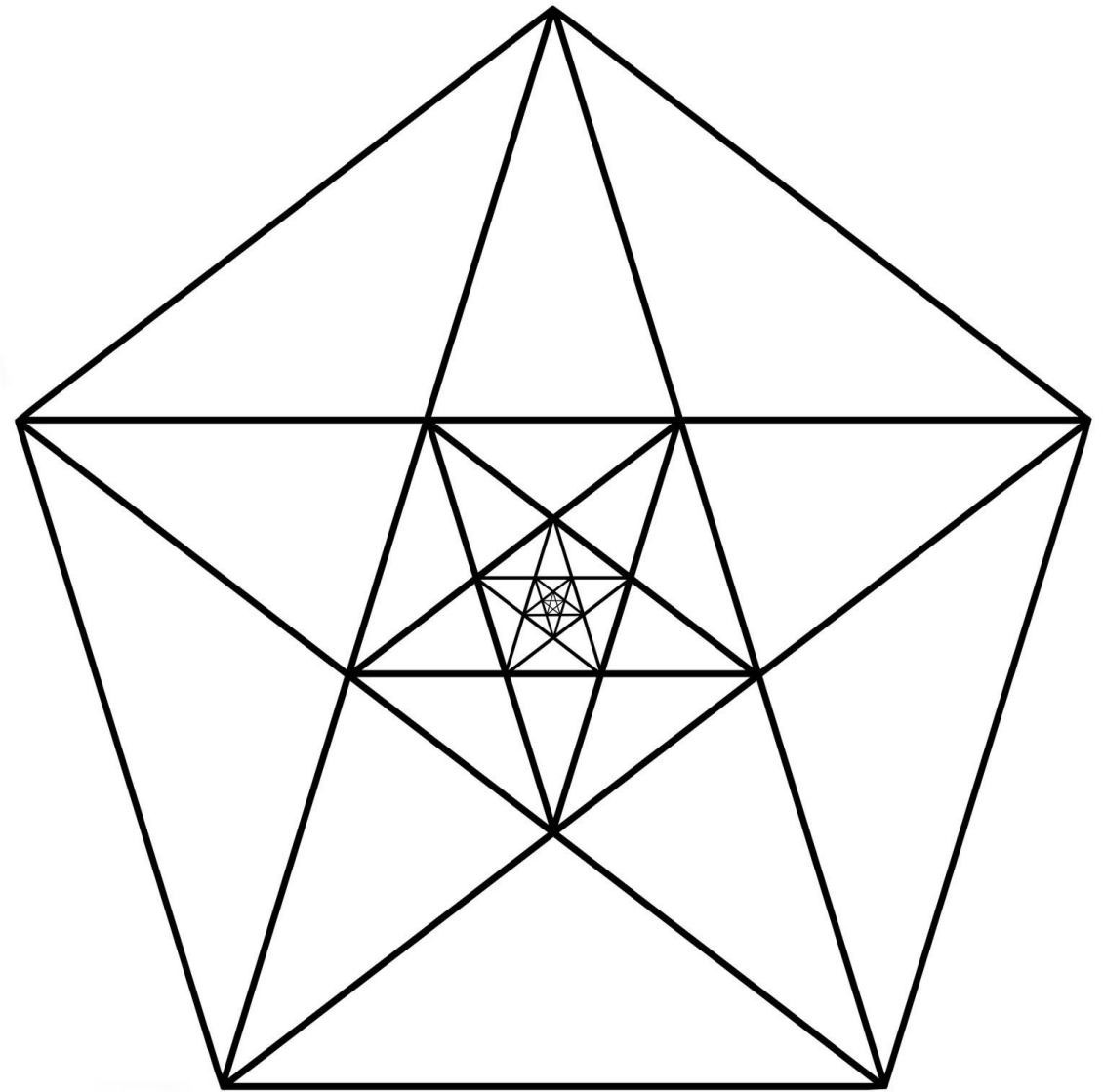
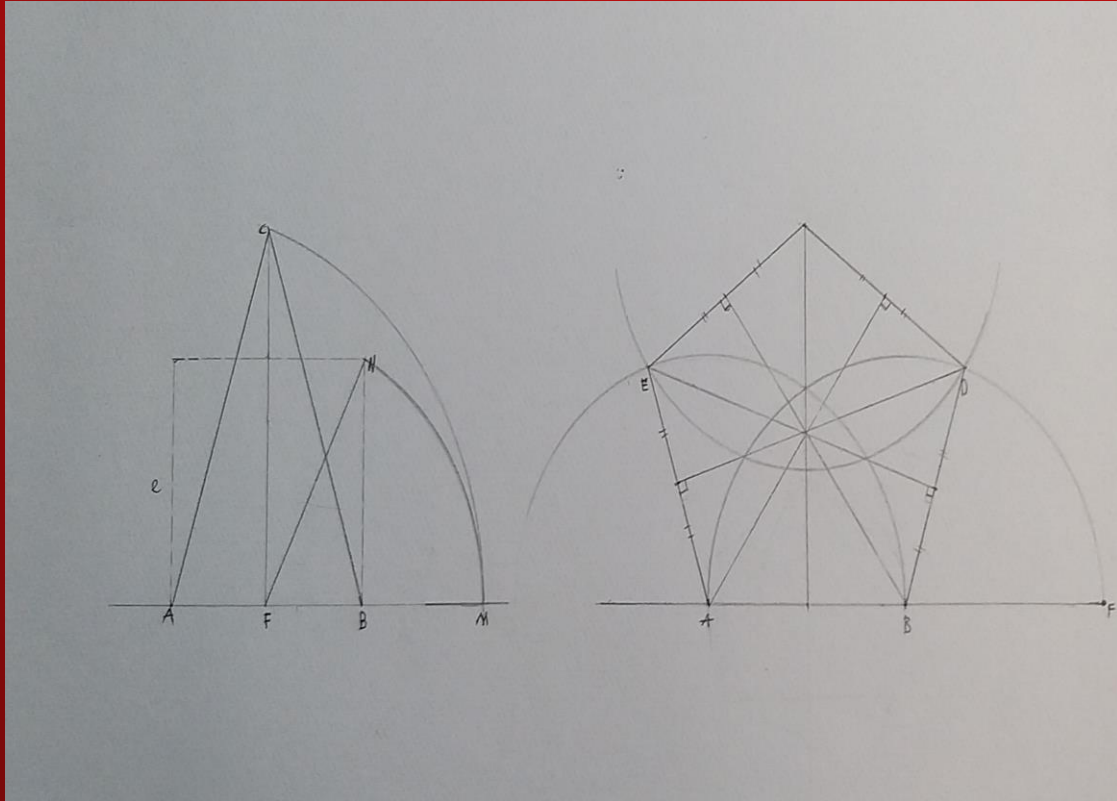
PIRAMIDA HEXAGONALĂ AȘEZATĂ PE O FAȚĂ



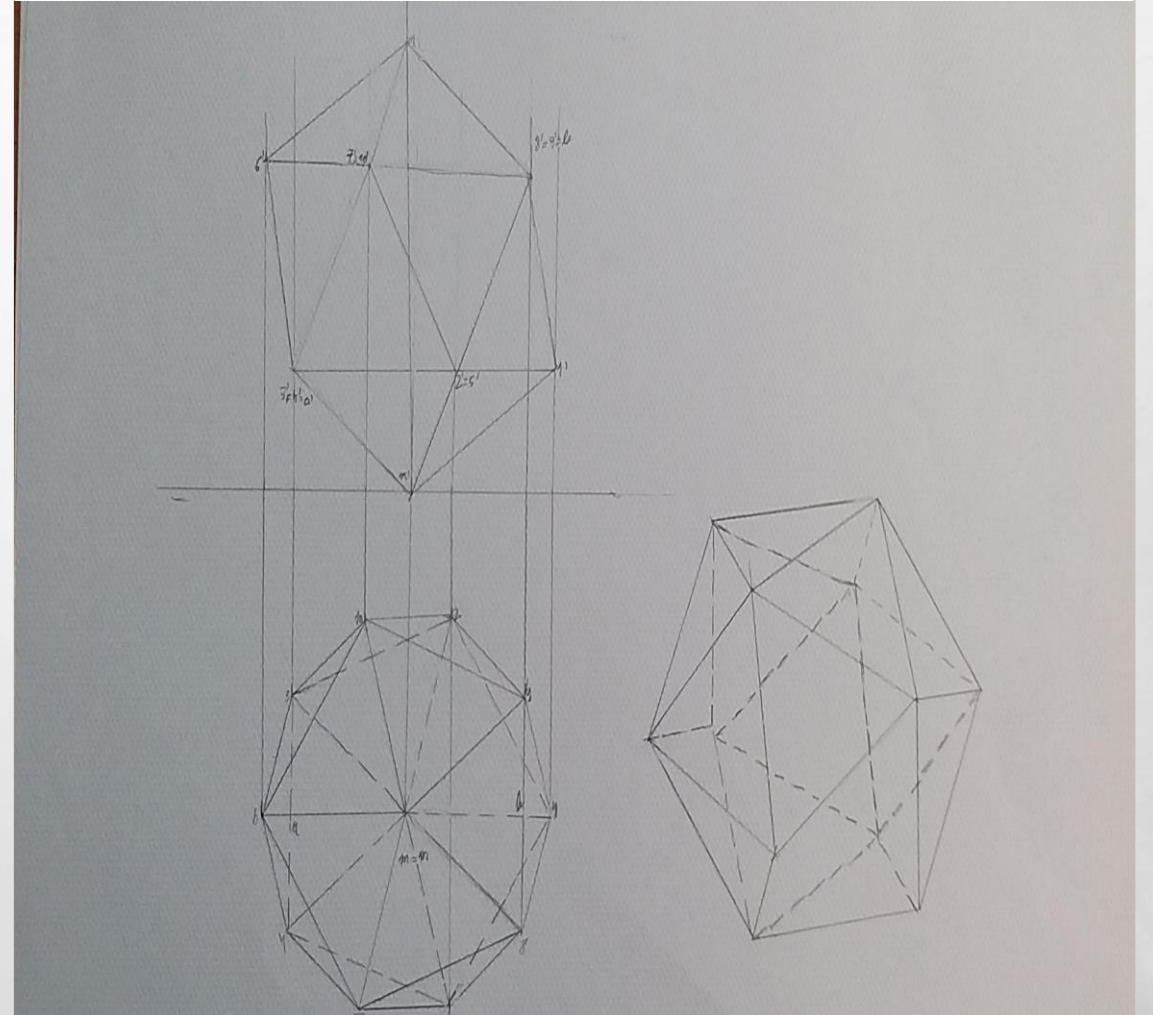
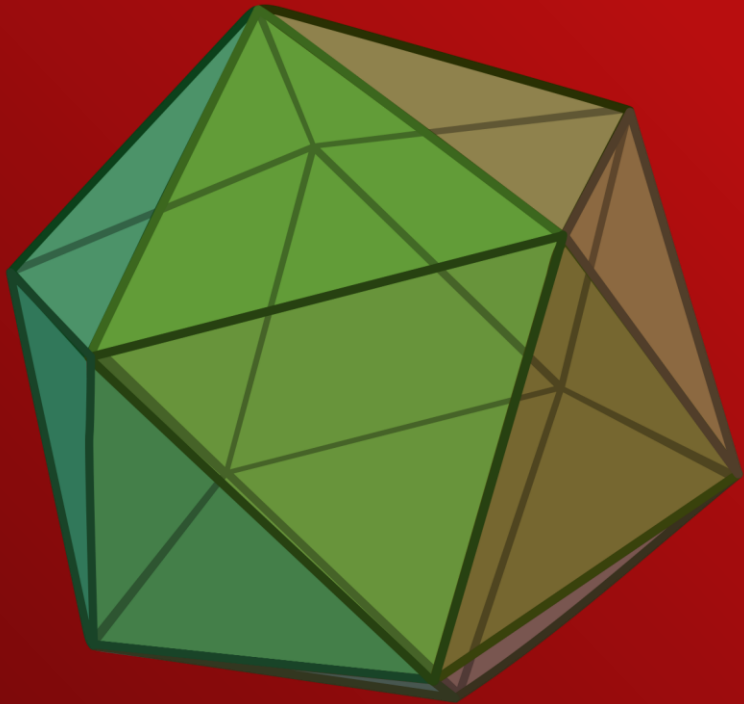
$h = 6$



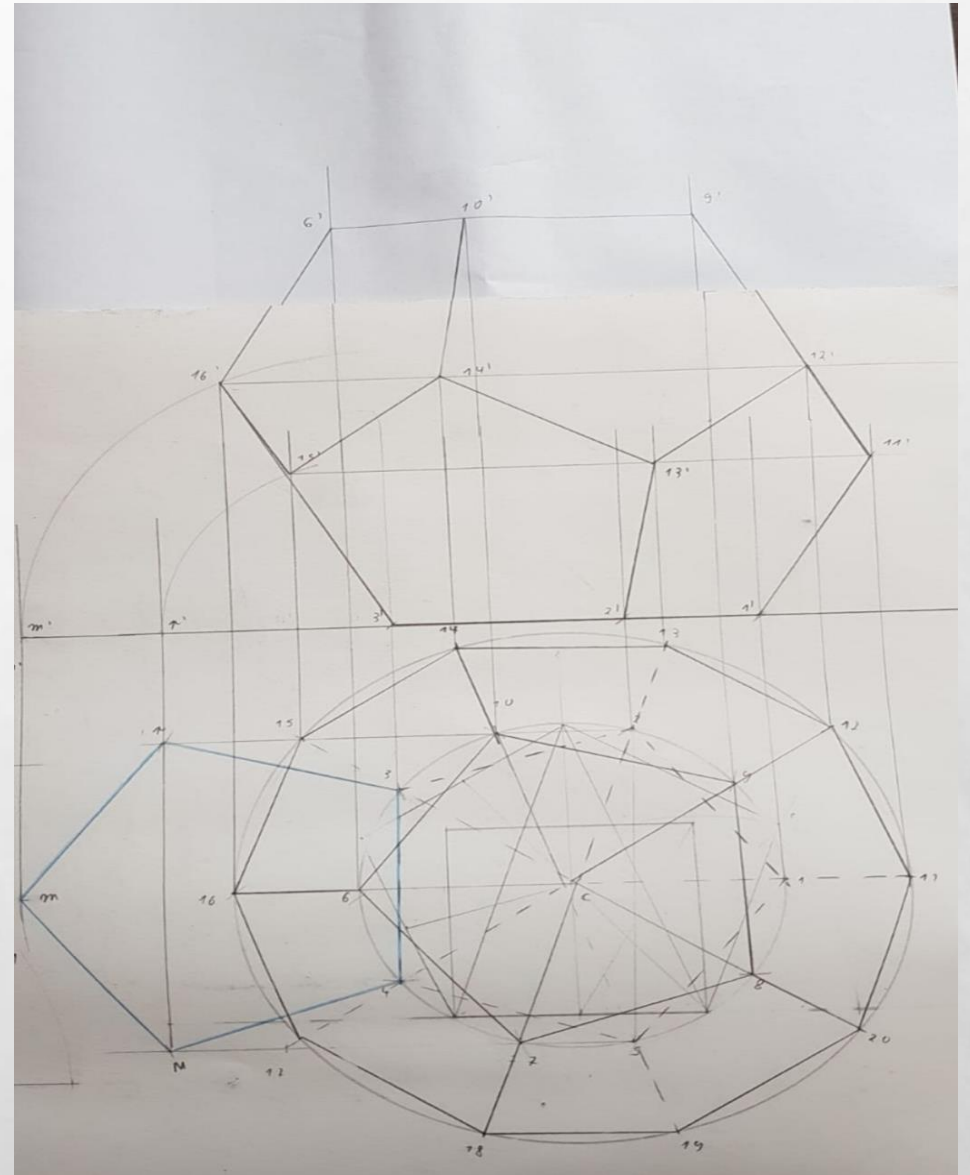
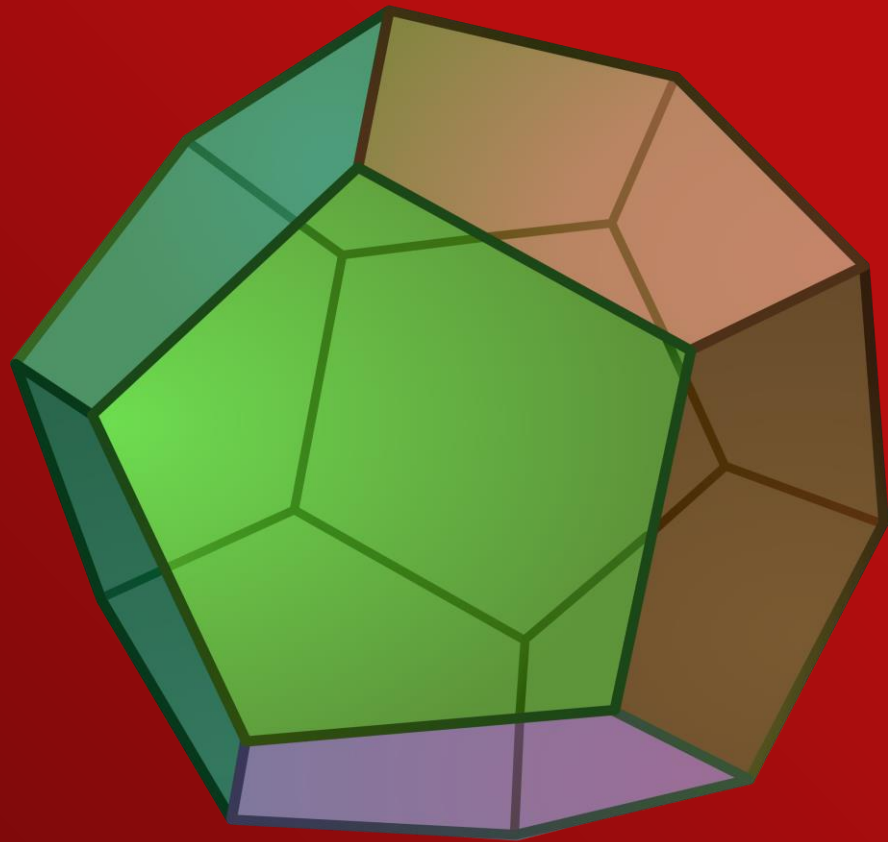
CONSTRUCTIE PENTAGON REGULAT DE LATURA DATA



ICOSAEDRUL ASEZAT PE UN VARF



DODECAEDRU ASEZAT PE O FAȚĂ



CILINDRUL ATASAT UNUI OCTAEDRU

